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Guide to 3d vision Computation

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Abstrak

In this book, the mathematical background of the presented algorithms is mostly omitted for the ease of reading, but for theoretically minded readers detailed derivations and justifications are given in the form of Problems in each chapter; their Solutions are given at the end of the volume. Also, historical notes and related references are discussed in the Supplemental Note at the end of each chapter. In this sense, this book can also serve as a theoretical reference of computer vision research. To help readers implement the algorithms in this book, sample codes of typical procedures are placed on the publisher's Web page.