

Fundamentals of python: first programs

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Deskripsi Lengkap: <https://lib.ui.ac.id/detail?id=20397363&lokasi=lokal>

Abstrak

Publisher Synopsis

1. Introduction. 2. Data Types and Expressions. 3. Control Statements. 4. Strings and Text Files. 5. Lists and Dictionaries. 6. Design with Functions. 7. Simple Graphics and Image Processing. 8. Design with Classes. 9. Graphical User Interfaces. 10. Multithreading, Networks, and Client/Server Programming. 11. Searching, Sorting, and Complexity. (Online only) Appendices. Glossary. Inde